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Proof of Purchase
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Wii™

MySims™ Kingdom

INSTRUCTION BOOKLET

Vanm's Lair

PLEASE CAREFULLY READ THE Wii™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠ WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions	Eye or muscle twitching	Altered vision
Loss of awareness	Involuntary movements	Disorientation

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

⚠ CAUTION - Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

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This game is presented in Dolby Pro Logic II. To play games that carry the Dolby Pro Logic II logo in surround sound, you will need a Dolby Pro Logic II, Dolby Pro Logic or Dolby Pro Logic IIx receiver. These receivers are sold separately.

EVERYONE
CONTENT RATED BY ESRB

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⚠ *CAUTION: WRIST STRAP USE*

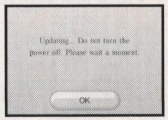
Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the Wii Remote in case you accidentally let go of the Wii Remote during game play.

Also remember the following:

- *Make sure all players put on the wrist strap properly when it is their turn.*
- *Do not let go of the Wii Remote during game play.*
- *Dry your hands if they become moist.*
- *Allow adequate room around you during game play and make sure that all areas you might move into are clear of other people and objects.*
- *Stay at least three feet from the television.*
- *Use the Wii Remote Jacket.*

SYSTEM MENU UPDATE

Please note that when first loading the Game Disc into the Wii console, the Wii will check if you have the latest system menu, and if necessary a Wii system update screen will appear. Press OK to proceed.



Vimm's Lair

COMPLETE CONTROLS

With a wave of your magic wand, you can create buildings, design useful objects, and perform helpful tasks for the Sims of *MySims Kingdom*. Your adventures and good deeds will begin breathing new life back into this once grand, but now troubled, kingdom. Your inspiration and creativity are the keys to making it a happy place to live once more.

General Gameplay

Move Sim	Control Stick ⇦⇧⇖⇗⇙⇘
Move cursor	Move Wii Remote
Talk	**A** Button
Select object/action	**A** Button when prompted
Get Essence	**B** Button or run across the Essence
Shake tree	**B** Button (hold) and move Wii Remote
Jump	**Z** Button
View map	**1** Button
Go to Task Journal	**2** Button
Zoom camera	+Control Pad ⇧/⇩
Rotate camera	+Control Pad ⇦/⇨
Re-align camera	**C** Button
Pause	– Button
Skip cutscene	+ Button

Construction Mode Controls

Pick up/place block/component	**A** Button
Rotate block/component	+Control Pad ⇦/⇨⇧/⇩ (tap)
Rotate camera	+Control Pad ⇦/⇨ (hold)
Zoom camera	+Control Pad ⇧/⇩ (hold)
Delete block/component	**B** Button
Place multiple blocks	Hold the **C** Button and press the **A** Button
Group multiple blocks	Hold the **C** Button and press the **B** Button
Un-group multiple blocks	Press the **B** Button
45 degree camera rotate	Double-tap the **C** Button
Custom construction options mode toggle on/off	**C** Button + **1** Button

PLAYING THE GAME

- To begin, select NEW GAME and choose an empty slot for your game.
- For information on loading a previously saved game, see the *Saving and Loading* section of this manual.

A Once-Magical Land

Once upon a time, there was a great kingdom, with many different lands and many different Sims. All the Sims and all the lands were ruled by a kind and wise ruler, King Roland. To help protect his subjects, King Roland ordered his wizard to make special scepters with magical powers. Those who wielded the scepters were called Wandoliers, and they kept the kingdom working well and the Sims happy.

Now, all of the Wandoliers have retired or moved away. As the kingdom falls into disrepair, the Sims are not as happy as they used to be.

But today is a very special day! King Roland is going to pick a new Wandolier.

...Who will they be?

...Where will they be from?

...And what will they look like?

Who Are You?

Making a Sim is easy. Simply point at your Sim's hair, eyes, mouth, or clothes with the Wii Remote and press the **A** Button to change each one. Use the Control Stick to rotate your Sim and to zoom the camera in and out. There are a lot of looks to choose from, so take a look at all the options to get your Sim just the way you want them!

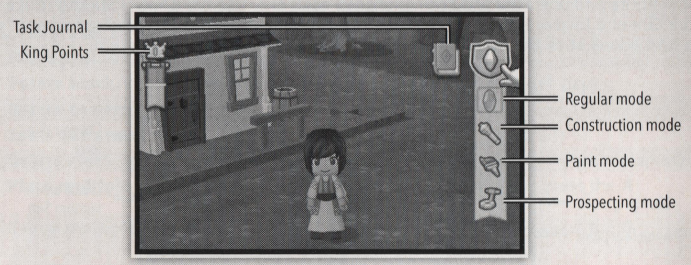
www.mysimskingdom.com

Vimm's Lair

- On the Choose Your Gender screen, there is an icon of a male on the left and a female on the right. Select one and press the **A** Button.
- On the Customize Your Head screen, your choices include alterations to your hair, glasses, face paint, and skin tone. To change your Sim's appearance, point with the Wii Remote to your Sim's hair, eyes, face, or mouth and press the **A** Button to cycle through different choices. When you're done, press the right arrow button to go to the next step. This screen also allows you to create a random Sim if you'd like to see what pops up!
- On the Choose Your Outfit screen, point at your Sim's body with the Wii Remote and press the **A** Button to change outfits. You can use the **B** Button to scroll backward through outfits. Fully review your look by using the Control Stick to rotate your Sim around!
- On the Choose Your Voice screen, point at one of the four voice selections on the left with the Wii Remote. Then, use the **A** Button to change the pitch of your Sim's voice with the slider on the right.
- At the end of the process, you can make any last-minute changes to your Sim. Use the Control Stick to zoom the camera in and out. When you are happy with the Sim you have created, select the green arrow to accept, and give them a name! Use the on-screen keyboard to type your Sim's name and then select DONE.

NOTE: You can always change any element of your Sim's appearance by going to the boat and selecting the Change Outfit action.

Game Screen



Saving and Loading

You have three save slots that you can save to.

To save a game, press the **–** Button and select SAVE GAME. When your game is finished saving, a prompt tells you that it is complete.

To load a saved game, from the main menu select LOAD GAME with the Wii Remote and press the **A** Button to accept.

A Kingdom in Disrepair

Years without Wandoliers to solve their problems have left the people of the kingdom neglected and troubled! It's up to you—with help from your pals Buddy and Lyndsay—to put things right! With hard work and a little vision, you can re-build the kingdom and earn the favor of the King.

Meet the Locals

Your new kingdom hosts an array of clever and quirky characters. From the wise Court Wizard Marlon to the snooty, feisty Princess Butter, you'll want to chat with them all and find out what they need and how you can help the kingdom grow. You'll make friends quickly; listen to their advice about trying out for the contest to become King Roland's new Wandolier. Try out all the different ways to interact with the residents of the kingdom, and build useful items for those around you using all the Essences you can gather.

Explore the Island

The first area of the kingdom with which you'll become familiar is called Capital Island. In this area you'll find Elmira's house and her pigs, as well as the palace frequented by King Roland and Princess Butter, among other things.

As you play, you'll eventually visit more areas around the kingdom, including several different islands.

Interact with Objects

As you explore the island, you come across various objects. When you get close to the object, a green plumbob appears, and you will see one or more prompts. To interact with the object, select an available action and press the **A** Button (such as Pick Up or Rummage).

Obtaining Essences

Some objects are also Essences—necessary components to add certain powers to your Wand. Essences are hidden all over the kingdom, and can be collected in a variety of ways:

- Harvesting them from trees that you have planted and grown/tended to.
- Prospecting them from the ground with your Treasure Finder and digging them up.
- Fishing for Essences in the rivers and lakes of the kingdom.
- Being social with Sims. Social interactions (such as Be Nice or Be Mean) produce different Essences with different types of Sims.
- Using objects you've built or that others have inside their buildings.

As you get to know the subjects of the kingdom, you discover new ways to make them happy. One way is to give them objects that correspond to Interests that they like.

Obtaining Mana

Finding Mana means that you can afford to build some special items, like decorations. You'll get Mana from hidden chests, or from different harvesting activities. You can also talk to Lyndsay to Transmute Essences you don't need into Mana.

Interacting with Sims

Sims that have an exclamation point over their heads need help. You should always talk to them to find out what's wrong! When you approach, the mist around the exclamation point turns green and a talk prompt comes up. Press the **A** Button to talk to the Sim.

Socializing with Sims

Sometimes, you will need to have more in-depth interactions with Sims. When you need to get information from a Sim or make them feel better, the Socialize interaction will be available. As you socialize, the Sim's mood is displayed in the upper left, and your goal is below. Use the Control Stick to choose an interaction that you think will get you to your goal!

Performing Tasks

Sometimes, when a Sim has a problem, you are able to solve it on your own. Other times, when the Sim needs a task performed, they give you a Scroll. The Scroll describes a power that you need to add to your Wand to solve that particular problem, and how many Essences you need to add that power to your Wand.

When you begin, Elmira has the first task for you and needs your help immediately. Her pigs are running all over the place! To help Elmira out, find a way to lead her pigs to the mud. This first task opens up a procession of tasks to help the Sims of the kingdom improve the state of their land.

When a task is complete, return to the Sim who gave it to you. They will display a gift box icon over their head, and may give you a reward. Good work!

NOTE: Helping the Sims of the kingdom can also earn you King Points, which indicate King Roland's favor. Your King Points are tracked in the upper left part of your screen. As you do more good deeds and earn more King Points, more islands open up for you to visit!

Travelogue

Select the book icon at the top of your screen to open your Travelogue at any time. This is an important place to track your journey, your inventory, and your accomplishments.

Task Journal

This is where your current tasks will be displayed. You can always look here if you're unsure what to do next.

Scrolls

Select IN PROGRESS or COMPLETED to review the Scrolls you are working on.

Inventory

Colorful icons show which Essences you have collected, and how many of each. There are all kinds of Essences: plants, wood, metal, fish, and even emotions can be collected. They are organized here in the Inventory. Collectible items such as figurines, pieces of armor, and rare flowers are also displayed here.

Relationships

On the Relationships screen, there is a top bar where you can use the on-screen arrows to scroll through the different islands you have visited. Within each island, there are buttons showing each Sim you have interacted with, and how much that Sim likes you. This screen also tells you about that Sim's backstory, their particular Interest, and how close you are to becoming best friends with the Sim.

Map

Selecting the Map icon here takes you to the map of your current island.

NOTE: If you want to skip directly to the Task Journal from gameplay, press the **2** Button. If you want to look at the map, press the **1** Button.

Operating Your Wand

Your wand is what gives you the power to make the kingdom a better place.

Each Wandolier's wand is different, so it is up to you to decide what powers your wand has. Fill it up with new powers and you can build different things for the Sims of the kingdom.

Magic Scrolls are like recipes to unlock new wand powers. They list Essences that must be collected and combined. If the right Essences go into the Magic Bag, it adds a new power to the wand. Talk to Lyndsay when you have a completed Scroll. Then just point at the power you have created and select UNLOCK POWER.

No wand can operate without a special Essence called Mana. You can find Mana almost anywhere in the kingdom—for instance, most harvesting activities provide Mana as well as Essences. However, if you ever need any more, just turn to Lyndsay. She has the power to place extra Essences in the Magic Bag she carries and transmute them into Mana. Just approach Lyndsay at any time and select the Transmute action. This action leads to the Transmute Essences screen, where you can swap them out easily.

To use your wand, you must first draw it by entering Construction mode. Use the drop-down menu on the upper right to do this. Learn more about the various game modes below.

GAME MODES

Use the drop-down menu on the upper right side of your screen to select from the four game modes: Regular, Construction, Paint, and Prospecting. The icon for your current mode is located within the shield shape; to change modes, just point at the shield and your other mode choices drop down.

Regular Mode

This is the default mode. You can explore the kingdom and speak with Sims while in this mode. To use your tools and your wand, though, you must switch to one of the other modes using the drop-down menu on the upper right of the screen.

Prospecting Mode

In this mode, you use your Treasure Finder to search for Essences, Mana, and assorted treasure. As you walk with the Treasure Finder, it gives off colored ripples. If nothing is available to be discovered, the ripples are blue. However, as soon as you approach something valuable, the ripples change from blue to green to yellow to orange, and the frequency and pitch of the accompanying sounds goes up. When the ripples have turned red, you've hit the spot! Press the **A** Button to extract the treasure.

Vimm's Lair

Construction Mode

Use your wand to create and move just about anything. Once in Construction mode, a menu bar shows the following construction options:

Outdoor Blocks	Houses, bridges, towers, and more!
Blocks	Building blocks to make other things.
Mechanical	Gears, axles, and items that make broken machines work again.
Interest Blocks	Flowers, fences, and other flourishes.
Island Blocks	Items specific to the theme of the island you are visiting.

NOTE: Press the **+** Button to enter Construction mode at any time.

Each of these categories has a wealth of options inside. Just for starters, open one, then look at the catalog. You'll see blocks, gears, axles, flowers, windows, and more—everything you could possibly need to help the residents of *MySims Kingdom!*

First, press the **A** Button to pick up the object you are pointing at. Use the +Control Pad to manipulate the item. Press the **A** Button again to place the object you are holding. Press the **B** Button to delete the item.

The things you build satisfy specific Interests of an area, according to the Sims who live there. Work hard to satisfy their Interests, and you will have a very happy kingdom!

Custom Construction

In addition to making items at the request of the Sims of the kingdom, you can also use your wand to make anything you can imagine. Let your creative energies run wild! Your construction options give you everything you need from simple items (blocks, wire, walls, and axles) to advanced elements (solar panels and gargoyles!) to create whatever you can think of. Some possibilities include:

- A rugged forest fort
- A spooky haunted house
- A super-cute castle

Custom Construction Options

In the Construction Options screen, you can specify custom settings for construction mode. These settings will be used whenever you turn on Custom Construction Options mode while in Construction mode (by pressing the **C** Button and the **1** Button at the same time). The custom settings are:

Y Rotate Only	Turning this off allows you to rotate objects in all directions.
Ghost Snapping	When this is off, objects don't display ghosts that show where they can be placed.
Ground Grid Snapping	Turning this off means certain objects no longer snap to grid lines.
Force Floor Placement	Turning this off gives you more placement options for objects that can normally only be placed on the ground.
Snap Point Snapping	Turning this off means blocks won't tend to snap to each other.

Creating a House

When you begin constructing a house, most of the building blocks you will want to use can be found in the Outdoor Blocks category. Start with a block from the House Basics category. While holding a block, perform the actions below to build.

To place the block, press the **A** Button again while the block is on the grid.

Press the **B** Button to delete the current block.

Hold the **C** Button, then press the **A** Button simultaneously to place multiple copies of a block.

Press the +Control Pad ⇦/⇨⇧/⇩ to rotate the block.

Press and hold the +Control Pad ⇦/⇨ to rotate the camera. Press +Control Pad ⇧/⇩ to zoom in/out.

You can also add doors, windows, a roof, and other accessories to complete your creation.

When you select doors, windows, and other items from your menu, ghosted versions of the selected object appear on the house to indicate where the object can go. Rotate and zoom with the +Control Pad for a better view.

Click the on-screen arrow buttons to cycle through different building blocks and components of house construction.

Some items (like statues, fences, and columns) can be placed on the ground. Base blocks stack on top of each other as well—up to two stories high.

Decorating Your Home

To decorate your house with items that you've unlocked or found, select Interest Blocks from the Construction mode options.

Choose your desired item by pressing the **A** Button.

Press the +Control Pad ⇦/⇨⇧/⇩ to rotate the item you are placing.

To place an item, press the **A** Button again. You can move the item around by picking it up and placing it with the **A** Button until you are satisfied.

Press and hold the +Control Pad ⇦/⇨ to rotate the camera. Press +Control Pad ⇧/⇩ to zoom in/out.

If you want to delete a decorative item or a piece of furniture, select the item with the **A** Button and press the **B** Button.

Vimm's Lair

Paint Mode

Painting the Exterior of Your Home

To customize the colors of your new home, select the Paintbrush button from the menu in the upper right corner of the screen to enter Paint mode.

- To apply paint, select a paint, point the cursor at a block and press the **A** Button.
- Painting can also be done by holding the **A** Button and moving the cursor over everything you want to paint—just like a brush.
- Each component of the building is painted individually. You can paint base blocks, doors, windows, roofs, and dormers.

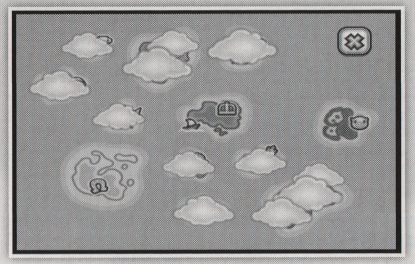
Painting the Interior of Your Home

You can change the color and even the texture of walls and floors in your house. To do so, select the Paintbrush icon from the menu in the upper right corner of the screen to enter Paint mode.

- To select new paint, pick one from the paint list.
- To apply paint, point the cursor at a wall, baseboard, floor, rug, and press the **A** Button to apply the selected paint.

Map of the Kingdom

See where you are or how to get to where you want to go.



Here are just a few of the fascinating lands that you will visit as you journey through the kingdom.

Capital Island	The beginning of your journey, and home to the kingdom's palace.
Renée's Nature Preserve	A friendly place where tourists can pet animals and feed them candy!
Cowboy Junction	A rootin'-tootin' Old West prospecting town.
Spookane	This island is delightfully spooky, gloomy, and full of secrets.
Cutopia	An incredibly cute land that is troubled by the overly demanding standards of the Duchess.
Rocket Reef	The lair of a mad scientist who is obsessed with making a rocket launch from the kingdom!

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Vimm's Lair

PAUSE MENU

Press the – Button to access the pause menu at any time.

OPTIONS Adjust your construction, camera, and audio options, and view music credits.

SAVE GAME Do this often! Saving your game is very important.

QUIT GAME When it's time to take a break from the game, here's where you do it.

HINTS AND TIPS

- Catching fish is all about timing. Throw the lure over to where you see them to better your chances. Wait for them to bite, then reel them in quickly—you have only a short window of time.
- Don't worry if you cut down all the trees of a certain type. You can find Plantable Essences hidden in the grass.
- Quickly pull up several tufts of grass to find successively rarer Essences.
- Having trouble finding Essences? They can be in the strangest places! Make sure you try every action to get them out from where they're hiding!
- Remember, if you ever get stuck in a rock or a tree, you can always save your game. The next time you load your game, you'll be back in a safe location.

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